

Ogre::ParamCommand

```
classDiagram
    class ParamCommand["Ogre::ParamCommand"]
    class GLSLShaderCommon_CmdOutputOperationType["Ogre::GLSLShaderCommon::CmdOutputOperationType"]
    ParamCommand <|-- GLSLShaderCommon_CmdOutputOperationType
```

Ogre::GLSLShaderCommon
::CmdOutputOperationType