

Ogre::SceneLoader

```
classDiagram
    class Ogre_SceneLoader["Ogre::SceneLoader"]
    class Ogre_BspSceneLoader["Ogre::BspSceneLoader"]
    Ogre_BspSceneLoader --|> Ogre_SceneLoader
```

The diagram illustrates a class hierarchy. At the top is a white rectangular box labeled "Ogre::SceneLoader". Below it is a gray rectangular box labeled "Ogre::BspSceneLoader". A vertical blue line with an arrowhead at the top points from the "Ogre::BspSceneLoader" box to the "Ogre::SceneLoader" box, indicating that "Ogre::BspSceneLoader" inherits from "Ogre::SceneLoader".

Ogre::BspSceneLoader