

Ogre::SceneLoader

```
classDiagram
    class Ogre_BspSceneLoader["Ogre::BspSceneLoader"]
    class Ogre_SceneLoader["Ogre::SceneLoader"]
    Ogre_BspSceneLoader --|> Ogre_SceneLoader
```

The diagram illustrates a class hierarchy. At the bottom is a white box labeled 'Ogre::BspSceneLoader'. A blue arrow points vertically upwards from this box to a gray box at the top labeled 'Ogre::SceneLoader'. This indicates that 'Ogre::BspSceneLoader' inherits from 'Ogre::SceneLoader'.

Ogre::BspSceneLoader