

Ogre::LodOutputProvider

```
classDiagram
    class Ogre_LodOutputProviderMesh["Ogre::LodOutputProviderMesh"]
    class Ogre_LodOutputProvider["Ogre::LodOutputProvider"]
    Ogre_LodOutputProviderMesh --|> Ogre_LodOutputProvider
```

The diagram illustrates a class hierarchy. At the bottom is a gray-shaded box labeled 'Ogre::LodOutputProviderMesh'. A blue arrow points vertically upwards from this box to a white box labeled 'Ogre::LodOutputProvider' at the top. This indicates that 'Ogre::LodOutputProviderMesh' inherits from 'Ogre::LodOutputProvider'.

Ogre::LodOutputProviderMesh