

widget



```
classDiagram
    gesture_layer --|> widget
```

A UML class diagram showing inheritance. A box labeled 'gesture_layer' at the bottom has a vertical line extending upwards to a box labeled 'widget'. A hollow triangle arrowhead points from the 'gesture_layer' box to the 'widget' box, indicating that 'gesture_layer' inherits from 'widget'.

gesture_layer