Server

Client

client connecting on server

ecore_con_server_connect()

server receives and accept the connection

receives ECORE_CON_EVENT_SERVER_ADD

callback called: _add()

comunication server -> client

server sends data to the client

receives ECORE_CON_EVENT_SERVER_DATA

callback called: _data()

comunication client -> server

ecore_con_server_send()

server receives data sent by client

client disconnection

ecore_con_server_del()

server receives "connection closed"

receives ECORE_CON_EVENT_SERVER_DEL

callback called: _del()